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Actors	
Hér var óútgefin mynd í eigu CCP	
A layered approach	
Intelligence is spread across layers, with higher consentation at the tan and layers.	
higher concentration at the top and lower concentration in the graphics hardware at	
the bottom.	
Interfaces between layers provide scripting	
oportunities, sharing of components, different	
control paths and levels of detail, as well as being the glue holding a character together.	
being the glue holding a character together.	
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6. Functional Engine Social / Interpersonal Social Interaction Planning, Social Rules Tesk / Gameplay Behavior Planning, Gameplay Rules (And other specialized functionally)		
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8. Avatar Engine (and Interface) Player character interface and action selection NITERFACE Came Linctor Scripting (Scripting)		
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6. Functional Engine		<u> </u>	
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INTERFACE: High-Level Function Marks	important. Ne-use, re-use, re-use:		
7. Existential Engine	Think of this as a fairly standard skill set	i I —	
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8. Avatar Engine (and Interface)		2	
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8. Avatar Engine [and Interface]
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